PiXL Task 1: The Winds of Change



COMPETITION TIME!

Your local book publisher is running a competition to find the most imaginative writer. Everyone will be given the same story ingredients and it is then up to you to make your story stand out. The story should be aimed at young adults interested in fantasy stories.



Task 1: The Winds of Change

Characters

Hornbeam: goblin servant - grumpy, dirty and lazy. Ephraim: Elder Wizard - proud, bossy and powerful.



Settings

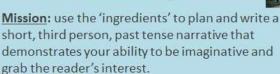
The hovel: home to Ephraim and Hornbeam - cramped, hidden in the forest, full of wizard paraphernalia. The glassy lake: a place to collect ingredients for potions - mysterious and magnificent.

Events

1. Hornbeam and Ephraim argue.
2. Hornbeam is sent to collect something.
3. He finds something that he shouldn't have.
4. Their roles become

reversed.

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Before you write:

Think about the character and setting profiles; add further detail to make them your own. Map out the events of your story in more detail. Consider all possibilities before settling on your final idea!

What techniques will you use to engage your reader? How will you make your story stand out?



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After you have written:

- ☐ Read your short story aloud. Is it <u>entertaining</u>? How does it engage the reader and make them want to read on?
- □ Look carefully at the different types of <u>punctuation</u> in your writing. Is it placed and used <u>accurately</u>?
- Notice the way you have <u>balanced dialogue with description</u> <u>and action</u>. Is it varied enough to hold the reader's interest and tell the story?
- ☐ Identify <u>key language</u> in your writing. Have you experimented with adventurous vocabulary and the structure of your sentences?
- ☐ Look carefully at how your narrative is <u>sequenced</u>. Is it logical and feasible?

